

# **The physics-patch package**

Improved version of the physics package

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# 1 Preface

Since version 2.0, the `physics-patch` package has evolved from merely patching the `physics` package to fully replacing it, covering all its commands. While preserving the original goal—simplifying mathematical and physics typesetting for greater readability and efficiency—this package refines the design by addressing unconventional behaviors, extending commands, and introducing additional macros.

Like the original, this package provides commands with intuitive names and well-defined shorthands, ensuring both clarity and ease of recall.

This package resolved the unintuitive definitions and behaviors in `physics` without changing the command names and intended behaviors. For instance, in the original package, parentheses and their contents after `\dv{f}{x}` are ignored.

Beyond refining existing functionality, this package extends commands for broader applicability such as enabling `\xmat` to support ellipses and introduces entirely new macros such as `\omat`.

## 2 Usage

### 2.1 Required packages

The `physics-patch` package requires `amsmath`, `etoolbox`, `xcolor`, `xparse`, and `xstring` package to work properly in your  $\text{\LaTeX}$  document. If you are unsure whether you’ve had them installed, you can either install it again using your local package manager (comes with most distributions) or by visiting the [CTAN](#) online package database, or even just try to use `physics-patch` package without worrying about it. Many modern  $\text{\LaTeX}$  compilers will locate and offer to download missing required packages for you.

### 2.2 Using `physics-patch` in your $\text{\LaTeX}$ document

To use `physics-patch` in your  $\text{\LaTeX}$  document, simply insert `\usepackage{physics-patch}` in the preamble of your document, before `\begin{document}` and after `\documentclass{class}`:

```
\documentclass{class}
...
\usepackage{physics-patch}
...
\begin{document}
content...
\end{document}
```

- `physics-patch` has covered all commands in `physics` since version 2.0, so there’s no need to load `physics`.
- It is ok to load `physics` before this package. This package will silently overrides macros in `physics` with an improved version. To use the original version provided by `physics`, load `physics` before this package and use the `nooverride` option (not recommended). `nooverride` falls back to `override` if `physics` is not loaded.
- This package pretends that `physics` package is loaded so that this package won’t be overridden if loading `physics` is called afterward and packages loaded afterward that checks whether `physics` is loaded

to determine its behavior (e.g. `siunitx`) work correctly. To disable this, use the `nopretend` option (not recommended).

- If `siunitx` is loaded before this package, this package will define `\ITquantity` and `\ITqty` as the integration of the improved definition of `physics`'s `\qty` (in `\PHquantity` and `\PHqty`) and `siunitx`'s `\SI`. You can optionally set `siintegrate` option to override `\PTquantity` and `\PTqty` with `\ITqty` (not recommended). `siintegrate` falls back to `nosintegrate` if `siunitx` is not loaded.
- If two opposite options which one of them with the name of the other prefixed with a `no` are loaded at the same time, the one without the `no` in the name will be used. If two opposite options which have the same suffix and different prefix are loaded at the same time, the default one will be used.

### 3 Communication Channels

- **Bug tracker:** <https://github.com/Willie169/physics-patch/issues>.
- **Announcements:** <https://github.com/Willie169/physics-patch/releases>.
- **Repository:** <https://github.com/Willie169/physics-patch>.

### 4 License and Credit

- This package is released under the **LaTeX Project Public License (LPPL) 1.3c**.  
See <https://www.latex-project.org/lppl/lppl-1-3c> for the details of that license.
- Many parts of this package are modified or copied from the `physics` package, created by **Sergio C. de la Barrera** and licenced under **LPPL 1.3**.  
See <https://ctan.org/pkg/physics> for the details of that package.
- Many parts of this package rely on the `amsmath` package, created by **The L<sup>A</sup>T<sub>E</sub>X Project Team** and licenced under **LPPL 1.3c**.  
See <https://ctan.org/pkg/amsmath> for the details of that package.

### 5 List of Commands

In the commands listed below, the left column is long-form names with non-default alternate names (if any), the middle column is default shorthand commands with detailed syntaxes and explanations.

Commands that have different definitions come with `PT` in the beginning of their name (e.g. `\PTmqty`). If `nooverride` is not used or the `physics` package is not loaded before this package, the commands without `PT` will be silent overridden to be the same as the ones with `PT`.

#### 5.1 Automatic bracing

$\backslash PTquantity$ , $\backslash PHquantity$ or $\backslash PHqty$	$\backslash PTqty(\text{typical}) \rightarrow (\blacksquare)$  $\backslash PTqty(\text{tall}) \rightarrow (\blacksquare)$ $\backslash PTqty(\text{grande}) \rightarrow (\blacksquare)$ $\backslash PTqty[\text{typical}] \rightarrow [\blacksquare]$ $\backslash PTqty \text{typical}  \rightarrow  \blacksquare $ $\backslash PTqty\{\text{typical}\} \rightarrow \{\blacksquare\}$ $\backslash PTqty\big\{\} \rightarrow \{\}$ $\backslash PTqty\Big\{\} \rightarrow \{\}$ $\backslash PTqty\bigg\{\} \rightarrow \{\}$ $\backslash PTqty\Bigg\{\} \rightarrow \{\}$ $\backslash pqty\{\} \leftrightarrow \backslash PTqty()$ $\backslash bqty\{\} \leftrightarrow \backslash PTqty[]$ $\backslash vqty\{\} \leftrightarrow \backslash PTqty  $ $\backslash Bqty\{\} \leftrightarrow \backslash PTqty\{\}$	<p>automatic <math>()</math> braces</p> <p>automatic <math>[]</math> braces</p> <p>automatic <math>  </math> braces</p> <p>automatic <math>\{\}</math> braces</p> <p>manual sizing (works with any of the above bracket types)</p> <p>alternative syntax; robust and more <math>\text{\LaTeX}</math>-friendly</p>
$\backslash absolutevalue$	$\backslash abs\{a\} \rightarrow  a $  $\backslash abs\Big\{a\} \rightarrow \Big a\Big $  $\backslash abs*\{\text{grande}\} \rightarrow  \blacksquare $	<p>automatic sizing; equivalent to <math>\backslash PTqty a </math></p> <p>inherits manual sizing syntax from <math>\backslash PTqty</math></p> <p>star for no resize</p>
$\backslash norm$	$\backslash norm\{a\} \rightarrow \ a\ $ $\backslash norm\Big\{a\} \rightarrow \Big\ a\Big\ $ $\backslash norm*\{\text{grande}\} \rightarrow \ \blacksquare\ $	<p>automatic sizing</p> <p>manual sizing</p> <p>star for no resize</p>
$\backslash evaluated$	$\backslash eval\{x\}_0^{\infty} \rightarrow x \Big _0^{\infty}$ $\backslash eval(x)_0^{\infty} \rightarrow \left(x \Big _0^{\infty}\right)$ $\backslash eval[x]_0^{\infty} \rightarrow \left[x \Big _0^{\infty}\right]$ $\backslash eval[\venti]_0^{\infty} \rightarrow \left[\blacksquare \Big _0^{\infty}\right]$ $\backslash eval*[\venti]_0^{\infty} \rightarrow \left[\blacksquare \Big _0^{\infty}\right]$	<p>vertical bar for evaluation limits</p> <p>alternate form</p> <p>alternate form</p> <p>automatic sizing</p> <p>star for no resize</p>
$\backslash order$	$\backslash order\{x^2\} \rightarrow \mathcal{O}(x^2)$  $\backslash order\Big\{x^2\} \rightarrow \mathcal{O}\Big(x^2\Big)$ $\backslash order*\{\text{grande}\} \rightarrow \mathcal{O}(\blacksquare)$	<p>order symbol; automatic sizing and space handling</p> <p>manual sizing</p> <p>star for no resize</p>
$\backslash commutator$	$\backslash comm\{A\}\{B\} \rightarrow [A, B]$	automatic sizing

	$\backslash\mathrm{comm}\backslash\mathrm{Big}\{A\}\{B\} \rightarrow \left[ A, B \right]$ $\backslash\mathrm{comm}^*\{A\}\{\backslash\mathrm{grande}\}$ $\rightarrow [A, \text{█}]$	manual sizing star for no resize
$\backslash\mathrm{anticommutator}$ or $\backslash\mathrm{acommutator}$	$\backslash\mathrm{acomm}\{A\}\{B\} \rightarrow \{A, B\}$	same as $\backslash\mathrm{poissonbracket}$
$\backslash\mathrm{poissonbracket}$	$\backslash\mathrm{pb}\{A\}\{B\} \rightarrow \{A, B\}$	same as $\backslash\mathrm{anticommutator}$

## 5.2 Vector notation

The default del symbol  $\nabla$  used in physics-patch vector notation can be switched to appear with an arrow  $\vec{\nabla}$  by including the option `arrowdel` in the document preamble:

```
\usepackage[arrowdel]{physics-patch}
```

$\backslash\mathrm{vectorbold}$	$\backslash\mathrm{vb}\{a\} \rightarrow \mathbf{a}$ $\backslash\mathrm{vb}^*\{a\}, \backslash\mathrm{vb}^*\{\backslash\mathrm{theta}\} \rightarrow \mathbf{a},$ $\boldsymbol{\theta}$	upright/no Greek italic/Greek
$\backslash\mathrm{vectorarrow}$	$\backslash\mathrm{va}\{a\} \rightarrow \vec{\mathbf{a}}$ $\backslash\mathrm{va}^*\{a\}, \backslash\mathrm{va}^*\{\backslash\mathrm{theta}\} \rightarrow \vec{\mathbf{a}},$ $\vec{\boldsymbol{\theta}}$	upright/no Greek italic/Greek
$\backslash\mathrm{vectorunit}$	$\backslash\mathrm{vu}\{a\} \rightarrow \hat{\mathbf{a}}$ $\backslash\mathrm{vu}^*\{a\}, \backslash\mathrm{vu}^*\{\backslash\mathrm{theta}\} \rightarrow \hat{\mathbf{a}},$ $\hat{\boldsymbol{\theta}}$	upright/no Greek italic/Greek
$\backslash\mathrm{dotproduct}$	$\backslash\mathrm{vdot} \rightarrow \cdot$ as in $\mathbf{a} \cdot \mathbf{b}$	note: $\backslash\mathrm{dp}$ is a protected $\mathrm{T}_{\mathrm{E}}\mathrm{X}$ primitive
$\backslash\mathrm{crossproduct}$	$\backslash\mathrm{cross} \rightarrow \times$ as in $\mathbf{a} \times \mathbf{b}$ $\backslash\mathrm{cp} \rightarrow \times$ as in $\mathbf{a} \times \mathbf{b}$	alternate name shorthand name
$\backslash\mathrm{gradient}$	$\backslash\mathrm{grad} \rightarrow \nabla$ $\backslash\mathrm{grad}\{\backslash\mathrm{Psi}\} \rightarrow \nabla\Psi$ $\backslash\mathrm{grad}(\backslash\mathrm{Psi}+\backslash\mathrm{tall})$ $\rightarrow \nabla\left(\Psi + \text{█}\right)$ $\backslash\mathrm{grad}[\backslash\mathrm{Psi}+\backslash\mathrm{tall}]$ $\rightarrow \nabla\left[\Psi + \text{█}\right]$	default mode long-form (like $\backslash\mathrm{PTqty}$ but also handles spacing)
$\backslash\mathrm{divisionsymbol}$	$\backslash\mathrm{divisionsymbol} \rightarrow \div$	
$\backslash\mathrm{divergence}$	$\backslash\mathrm{divg} \rightarrow \nabla \cdot$  $\backslash\mathrm{divg}\{\backslash\mathrm{vb}\{a\}\} \rightarrow \nabla \cdot \mathbf{a}$ $\backslash\mathrm{divg}(\backslash\mathrm{vb}\{a\}+\backslash\mathrm{tall})$ $\rightarrow \nabla \cdot \left(\mathbf{a} + \text{█}\right)$ $\backslash\mathrm{divg}[\backslash\mathrm{vb}\{a\}+\backslash\mathrm{tall}]$ $\rightarrow \nabla \cdot \left[\mathbf{a} + \text{█}\right]$	note: if <code>nooriginaldiv</code> option is used, $\backslash\mathrm{div}$ will be overridden as $\nabla \cdot$ too (not recommended) default mode long-form
$\backslash\mathrm{curl}$	$\backslash\mathrm{curl} \rightarrow \nabla \times$	

	$\backslash\mathrm{curl}\{\backslash\mathrm{vb}\{a\}\} \rightarrow \nabla \times \mathbf{a}$ $\backslash\mathrm{curl}(\backslash\mathrm{vb}\{a\}+\backslash\mathrm{tall})$ $\rightarrow \nabla \times \left(\mathbf{a} + \text{blue square}\right)$ $\backslash\mathrm{curl}[\backslash\mathrm{vb}\{a\}+\backslash\mathrm{tall}]$ $\rightarrow \nabla \times \left[\mathbf{a} + \text{blue square}\right]$	default mode long-form
$\backslash\mathrm{laplacian}$	$\backslash\mathrm{laplacian} \rightarrow \nabla^2$ $\backslash\mathrm{laplacian}\{\backslash\mathrm{Psi}\} \rightarrow \nabla^2 \Psi$ $\backslash\mathrm{laplacian}(\backslash\mathrm{Psi}+\backslash\mathrm{tall})$ $\rightarrow \nabla^2 \left(\Psi + \text{blue square}\right)$ $\backslash\mathrm{laplacian}[\backslash\mathrm{Psi}+\backslash\mathrm{tall}]$ $\rightarrow \nabla^2 \left[\Psi + \text{blue square}\right]$	default mode long-form

### 5.3 Operators

The standard set of trig functions is redefined in `physics-patch` to provide automatic braces that behave like `\PTqty()`. In addition, an optional power argument is provided. This behavior can be switched off by including the option `notrig` in the preamble:

```
\usepackage[notrig]{physics-patch}
```

Example trig redefinitions:		
$\backslash\sin$	$\backslash\sin(\backslash\mathrm{grande}) \rightarrow \sin(\text{blue square})$ $\backslash\sin[2](x) \rightarrow \sin^2(x)$ $\backslash\sin x \rightarrow \sin x$	automatic braces; old <code>\sin</code> renamed <code>\sine</code> optional power can still use without an argument

The full set of available trig functions in `physics-patch` includes:

```
\sin(x)  \sinh(x)  \arcsin(x)  \asin(x)
\cos(x)  \cosh(x)  \arccos(x)  \acos(x)
\tan(x)  \tanh(x)  \arctan(x)  \atan(x)
\csc(x)  \csch(x)  \arccsc(x)  \acsc(x)
\sec(x)  \sech(x)  \arcsec(x)  \asec(x)
\cot(x)  \coth(x)  \arccot(x)  \acot(x)
```

⇒

```
sin(x)  sinh(x)  arcsin(x)  asin(x)
cos(x)  cosh(x)  arccos(x)  acos(x)
tan(x)  tanh(x)  arctan(x)  atan(x)
csc(x)  csch(x)  arccsc(x)  acsc(x)
sec(x)  sech(x)  arcsec(x)  asec(x)
cot(x)  coth(x)  arccot(x)  acot(x)
```

The standard trig functions (plus a few that are missing in `amsmath`) are available without any automatic bracing under a new set of longer names:

<code>\sine</code>	<code>\hypsine</code>	<code>\arcsine</code>	<code>\asine</code>
<code>\cosine</code>	<code>\hypcosine</code>	<code>\arccosine</code>	<code>\acosine</code>
<code>\tangent</code>	<code>\hyptangent</code>	<code>\arctangent</code>	<code>\atangent</code>
<code>\cosecant</code>	<code>\hypcosecant</code>	<code>\arccosecant</code>	<code>\acosecant</code>
<code>\secant</code>	<code>\hypsecant</code>	<code>\arcsecant</code>	<code>\asecant</code>
<code>\cotangent</code>	<code>\hypcotangent</code>	<code>\arccotangent</code>	<code>\acotangent</code>

Similar behavior has also been extended to the following functions:


<code>\exp(\tall)</code>	<code>exp(■)</code>	old definitions $\Rightarrow$	<code>\exponential</code>
<code>\log(\tall)</code>	<code>log(■)</code>		<code>\logarithm</code>
<code>\ln(\tall)</code>	<code>ln(■)</code>		<code>\naturallogarithm</code>
<code>\det(\tall)</code>	<code>det(■)</code>		<code>\determinant</code>
<code>\Pr(\tall)</code>	<code>Pr(■)</code>		<code>\Probability</code>
<code>\Arg(\tall)</code>	<code>Arg(■)</code>		<code>\Argument</code>
<code>\arg(\tall)</code>	<code>arg(■)</code>		<code>\argument</code>
<code>\Re(\tall)</code>	<code>ℜ(■)</code>		<code>\real</code>
<code>\Im(\tall)</code>	<code>ℑ(■)</code>		<code>\imaginary</code>

New operators:		
<code>\tr</code>	<code>\tr\rho \rightarrow \mathrm{tr} \rho</code> also <code>\tr(\tall) \rightarrow \mathrm{tr}(■)</code>	trace; same bracing as trig functions
<code>\Tr</code>	<code>\Tr\rho \rightarrow \mathrm{Tr} \rho</code>	alternate
<code>\rank</code>	<code>\rank M \rightarrow \mathrm{rank} M</code>	matrix rank
<code>\erf</code>	<code>\erf(x) \rightarrow \mathrm{erf}(x)</code>	error function
<code>\Res</code>	<code>\Res[f(z)] \rightarrow \mathrm{Res}[f(z)]</code>	residue; same bracing as trig functions
<code>\acosh</code>	<code>\acosh(\pi) \rightarrow \mathrm{acosh}(\pi)</code>	acosh
<code>\acsch</code>	<code>\acsch(\pi) \rightarrow \mathrm{acsch}(\pi)</code>	acsch
<code>\arccosh</code>	<code>\arccosh(\pi) \rightarrow \mathrm{arccosh}(\pi)</code>	arccosh
<code>\arccsch</code>	<code>\arccsch(\pi) \rightarrow \mathrm{arccsch}(\pi)</code>	arccsch
<code>\arcsech</code>	<code>\arcsech(\pi) \rightarrow \mathrm{arcsech}(\pi)</code>	arcsech
<code>\arcsinh</code>	<code>\arcsinh(\pi) \rightarrow \mathrm{arcsinh}(\pi)</code>	arcsinh
<code>\arctanh</code>	<code>\arctanh(\pi) \rightarrow \mathrm{arctanh}(\pi)</code>	arctanh
<code>\arctantwo</code>	<code>\arctantwo(\pi) \rightarrow \mathrm{arctan2}(\pi)</code>	arctan2



<code>\asech</code>	<code>\asech(\pi) → asech(<math>\pi</math>)</code>	asech
<code>\asinh</code>	<code>\asinh(\pi) → asinh(<math>\pi</math>)</code>	asinh
<code>\atanh</code>	<code>\atanh(\pi) → atanh(<math>\pi</math>)</code>	atanh
<code>\atantwo</code>	<code>\atantwo(\pi) → atan2(<math>\pi</math>)</code>	atan2
<code>\closure</code>	<code>\closure(A) → <math>\mathbb{C}(A)</math></code>	closure
<code>\col</code>	<code>\col(\mathbf{A}) → col(<b>A</b>)</code>	column space
<code>\distance</code>	<code>\distance(A, B) → distance(<b>A, B</b>)</code>	lowercase distance
<code>\Distance</code>	<code>\Distance(A, B) → Distance(<b>A, B</b>)</code>	uppercase distance
<code>\row</code>	<code>\row(\mathbf{A}) → row(<b>A</b>)</code>	row space
<code>\ker</code>	<code>\ker(\mathbf{A}) → ker(<b>A</b>)</code>	kernel
<code>\SD</code>	<code>\SD(X) → SD(<b>X</b>)</code>	standard deviation
<code>\Var</code>	<code>\Var(X) → Var(<b>X</b>)</code>	variation
<code>\Mode</code>	<code>\Mode(X) → Mode(<b>X</b>)</code>	mode
<code>\Median</code>	<code>\Median(X) → Median(<b>X</b>)</code>	median
<code>\gcd</code>	<code>\gcd(X) → gcd(<b>X</b>)</code>	lowercase greatest common divisor
<code>\lcm</code>	<code>\lcm(X) → lcm(<b>X</b>)</code>	lowercase lowest common multiple
<code>\GCD</code>	<code>\GCD(X) → GCD(<b>X</b>)</code>	uppercase greatest common divisor
<code>\LCM</code>	<code>\LCM(X) → LCM(<b>X</b>)</code>	uppercase lowest common multiple
<code>\UnitVector</code>	<code>\UnitVector(\mathbf{r}) → UnitVector(<b>r</b>)</code>	unit vector
<code>\principalvalue</code>	$\text{\pv}\{\int f(z) \, \text{d}z\} \rightarrow \mathcal{P} \int f(z) \, dz$ $\text{\PV}\{\int f(z) \, \text{d}z\} \rightarrow \text{P.V.} \int f(z) \, dz$	Cauchy principal value  alternate

## 5.4 Utilities

<code>\mathcolorbox</code>	<code>\mcbbox{color}{content}</code> <code>\mcbox{cyan}{\typical}</code> → 	<code>\colorbox</code> for math environment, applying to all four levels of math styles
<code>\autocolorbox</code> or <code>\acbox</code>	<code>\cbox{color}{content}</code>	calls <code>\colorbox</code> when in text mode, calls <code>\mathcolorbox</code> when in math mode
<code>\tentothepowerof</code>	<code>\tenpow{n} → 10<sup>n</sup></code>	work in both math mode and text mode
<code>\scientificnotation</code>	<code>\scinote{3.00}{8}</code> → 3.00 × 10 <sup>8</sup>	work in both math mode and text mode

<code>\numbercircled</code>	<code>\numcir{1} → ①</code>	patched <code>\textcircled</code> for numbers
<code>\boldsymbol</code>	<code>\bsb{\tau} → <math>\boldsymbol{\tau}</math></code>	shorthand for <code>\boldsymbol</code>
<code>\RNum</code>	<code>\RNum{1} → I</code>	uppercase roman numeral
<code>\flatfrac</code>	<code>\flatfrac{a}{b} → <math>a/b</math></code>	flat fraction

## 5.5 Quick quad text

This set of commands produces text in math-mode padded by `\quad` spacing on either side. This is meant to provide a quick way to insert simple words or phrases in a sequence of equations. Each of the following commands includes a starred version which pads the text only on the right side with `\quad` for use in aligned environments such as cases.

General text:		
<code>\qqtext</code>	<code>\qq{ }</code>	general quick quad text with argument
	<code>\qq{word or phrase}</code> → <code>__word or phrase__</code>	normal mode; left and right <code>\quad</code>
	<code>\qq*{word or phrase}</code> → <code>word or phrase__</code>	starred mode; right <code>\quad</code> only

Special macros:	
<code>\qcomma</code> or <code>\qc → ,__</code>	right <code>\quad</code> only
<code>\qcc → __c.c.__</code>	complex conjugate; left and right <code>\quad</code> unless starred <code>\qcc* → c.c.__</code>
<code>\qif → __if__</code>	left and right <code>\quad</code> unless starred <code>\qif* → if__</code>

Similar to <code>\qif</code> :
<code>\qthen, \qelse, \qotherwise, \qunless, \qgiven, \qusing, \qassume, \qsince, \qlet, \qfor, \qall, \qeven, \qodd, \qinteger, \qand, \qor, \qas, \qin</code>

## 5.6 Derivatives

The default differential symbol `d` which is used in `\differential` and `\derivative` can be switched to an italic form *d* by including the option `italicdiff` in the preamble:

```
\usepackage[italicdiff]{physics-patch}
```

<code>\differential</code>	<code>\dd → d</code> <code>\dd x → dx</code> <code>\dd{x} → <math>\mathrm{d}x</math></code>  <code>\dd[3]{x} → <math>\mathrm{d}^3x</math></code>	no spacing (not recommended) automatic spacing based on neighbors optional power
----------------------------	--	--

	$\backslash dd(\backslash cos\theta) \rightarrow d(\cos\theta)$	long-form; automatic braces
$\backslash PTdervative$	$\backslash PTdv\{x\} \rightarrow \frac{d}{dx}$ $\backslash PTdv\{f\}\{x\} \rightarrow \frac{df}{dx}$ $\backslash PTdv[n]\{f\}\{x\} \rightarrow \frac{d^n f}{dx^n}$ $\backslash PTdv\{x\}(\backslash grande)$ $\rightarrow \frac{d}{dx}(\quad)(\quad)$ $\backslash PTdv^*\{f\}\{x\} \rightarrow df/dx$	one argument two arguments optional power long-form; automatic braces, spacing inline form using $\backslash flatfrac$
$\backslash PTpartialderivative$ or $\backslash PTpderivative$	$\backslash PTdv\{f\}\{x\}(\backslash grande)$ $\rightarrow \frac{df}{dx}(\quad)$ $\backslash PTpdv\{x\} \rightarrow \frac{\partial}{\partial x}$ $\backslash PTpdv\{f\}\{x\} \rightarrow \frac{\partial f}{\partial x}$ $\backslash PTpdv[n]\{f\}\{x\} \rightarrow \frac{\partial^n f}{\partial x^n}$ $\backslash PTpdv\{x\}(\backslash grande)$ $\rightarrow \frac{\partial}{\partial x}(\quad)$ $\backslash PTpdv\{f\}\{x\}\{y\} \rightarrow \frac{\partial^2 f}{\partial x \partial y}$ $\backslash PTpdv^*\{f\}\{x\} \rightarrow \partial f / \partial x$ $\backslash PTpdv\{f\}\{x\}(\backslash grande)$ $\rightarrow \frac{\partial f}{\partial x}(\quad)$	note: in original physics package, $\backslash dv\{f\}\{x\}(\backslash grande) \rightarrow \frac{df}{dx}$ shorthand name two arguments optional power long-form  mixed partial inline form using $\backslash flatfrac$ note: in original physics package, $\backslash pdv\{f\}\{x\}(\backslash grande) \rightarrow \frac{\partial f}{\partial x}$
$\backslash variation$	$\backslash var\{F[g(x)]\} \rightarrow \delta F[g(x)]$ $\backslash var(E-TS) \rightarrow \delta(E-TS)$	functional variation (works like $\backslash dd$ ) long-form
$\backslash functionalderivative$	$\backslash fdv\{g\} \rightarrow \frac{\delta}{\delta g}$ $\backslash fdv\{F\}\{g\} \rightarrow \frac{\delta F}{\delta g}$ $\backslash fdv\{V\}(E-TS)$ $\rightarrow \frac{\delta}{\delta V}(E-TS)$ $\backslash fdv^*\{F\}\{x\} \rightarrow \delta F / \delta x$	functional derivative (works like $\backslash PTdv$ )  long-form  inline form using $\backslash flatfrac$

## 5.7 Dirac bra-ket notation

The following collection of macros for Dirac notation contains two fundamental commands,  $\backslash bra$  and  $\backslash ket$ , along with a set of more specialized macros which are essentially combinations of the fundamental pair. The fundamental commands are designed to contract with one another algebraically when appropriate and are thus

suggested for general use. For instance, the following code renders correctly<sup>1</sup>

$$\backslash\text{bra}\{\phi\}\backslash\text{ket}\{\psi\} \rightarrow \langle\phi|\psi\rangle \quad \text{as opposed to} \quad \langle\phi|\psi\rangle$$

whereas a similar construction with higher-level macros will not contract in a robust manner

$$\backslash\text{bra}\{\phi\}\backslash\text{dyad}\{\psi\}\{\xi\} \rightarrow \langle\phi| |\psi\rangle\langle\xi|.$$

On the other hand, the correct output can be generated by sticking to the fundamental commands,

$$\backslash\text{bra}\{\phi\}\backslash\text{ket}\{\psi\}\backslash\text{bra}\{\xi\} \rightarrow \langle\phi|\psi\rangle\langle\xi|$$

allowing the user to type out complicated quantum mechanical expressions without worrying about bra-ket contractions. That being said, the high-level macros do have a place in convenience and readability, as long as the user is aware of rendering issues that may arise due to an absence of automatic contractions.

$\backslash\text{ket}$	$\backslash\text{ket}\{\text{tall}\} \rightarrow  \text{tall}\rangle$ $\backslash\text{ket}^*\{\text{tall}\} \rightarrow  \text{tall}\rangle$	automatic sizing no resize
$\backslash\text{bra}$	$\backslash\text{bra}\{\text{tall}\} \rightarrow \langle\text{tall} $ $\backslash\text{bra}^*\{\text{tall}\} \rightarrow \langle\text{tall} $ $\backslash\text{bra}\{\phi\}\backslash\text{ket}\{\psi\} \rightarrow \langle\phi \psi\rangle$ $\backslash\text{bra}\{\phi\}\backslash\text{ket}\{\text{tall}\} \rightarrow \langle\phi \text{tall}\rangle$ $\backslash\text{bra}\{\phi\}\backslash\text{ket}^*\{\text{tall}\} \rightarrow \langle\phi \text{tall}\rangle$ $\backslash\text{bra}^*\{\phi\}\backslash\text{ket}\{\text{tall}\} \rightarrow \langle\phi \text{tall}\rangle$ $\backslash\text{bra}^*\{\phi\}\backslash\text{ket}^*\{\text{tall}\} \rightarrow \langle\phi \text{tall}\rangle$	automatic sizing no resize automatic contraction contraction inherits automatic sizing a star on either term in the contraction prohibits resizing
$\backslash\text{innerproduct}$	$\backslash\text{braket}\{a\}\{b\} \rightarrow \langle a b\rangle$ $\backslash\text{braket}\{a\} \rightarrow \langle a a\rangle$ $\backslash\text{braket}\{a\}\{\text{tall}\} \rightarrow \langle a \text{tall}\rangle$ $\backslash\text{braket}^*\{a\}\{\text{tall}\} \rightarrow \langle a \text{tall}\rangle$ $\backslash\text{ip}\{a\}\{b\} \rightarrow \langle a b\rangle$	two-argument braket one-argument (norm) automatic sizing no resize shorthand name
$\backslash\text{outerproduct}$	$\backslash\text{dyad}\{a\}\{b\} \rightarrow  a\rangle\langle b $ $\backslash\text{dyad}\{a\} \rightarrow  a\rangle\langle a $ $\backslash\text{dyad}\{a\}\{\text{tall}\} \rightarrow  a\rangle\langle\text{tall} $ $\backslash\text{dyad}^*\{a\}\{\text{tall}\} \rightarrow  a\rangle\langle\text{tall} $	two-argument dyad one-argument (projector) automatic sizing no resize

<sup>1</sup>Note the lack of a space between the bra and ket commands. This is necessary in order for the bra to find the corresponding ket and form a contraction.

	$\backslash\text{ketbra}\{a\}\{b\} \rightarrow  a\rangle\langle b $ $\backslash\text{op}\{a\}\{b\} \rightarrow  a\rangle\langle b $	alternative name shorthand name
<code>\expectationvalue</code>	$\backslash\text{expval}\{A\} \rightarrow \langle A \rangle$ $\backslash\text{expval}\{A\}\{\Psi\}$ $\rightarrow \langle \Psi A \Psi \rangle$ $\backslash\text{ev}\{A\}\{\Psi\} \rightarrow \langle \Psi A \Psi \rangle$ $\backslash\text{ev}\{\text{grande}\}\{\Psi\}$ $\rightarrow \langle \Psi  \text{grande}  \Psi \rangle$ $\backslash\text{ev}^*\{\text{grande}\}\{\text{tall}\}$ $\rightarrow \langle \text{grande}   \text{grande}   \text{tall} \rangle$ $\backslash\text{ev}^{**}\{\text{grande}\}\{\Psi\}$ $\rightarrow \langle \Psi   \text{grande}   \Psi \rangle$	implicit form explicit form  shorthand name default sizing ignores middle argument single star does no resizing whatsoever double star resizes based on all parts
<code>\matricelement</code>	$\backslash\text{matrixel}\{n\}\{A\}\{m\}$ $\rightarrow \langle n A m \rangle$ $\backslash\text{mel}\{n\}\{A\}\{m\} \rightarrow \langle n A m \rangle$ $\backslash\text{mel}\{n\}\{\text{grande}\}\{m\}$ $\rightarrow \langle n  \text{grande}  m \rangle$ $\backslash\text{mel}^*\{n\}\{\text{grande}\}\{\text{tall}\}$ $\rightarrow \langle n  \text{grande}   \text{tall} \rangle$ $\backslash\text{mel}^{**}\{n\}\{\text{grande}\}\{m\}$ $\rightarrow \langle n  \text{grande}  m \rangle$	requires all three arguments  shorthand name default sizing ignores middle argument single star does no resizing whatsoever double star resizes based on all parts

## 5.8 Matrix macros

Note: `\mqty` and `\smqty` in physics uses `\mathord`, while `\PTmqty` and `\PTsmqty` in physics-patch don't.

The following matrix macros produce unformatted rows and columns of matrix elements for use as separate matrices as well as blocks within larger matrices. For example, the command `\identitymatrix{2}` which has also has the shortcut `\imat{2}` produces the elements of a  $2 \times 2$  identity matrix  $\begin{smallmatrix} 1 & 0 \\ 0 & 1 \end{smallmatrix}$  without braces or grouping. This allows the command to also be used within another matrix, as in:

`\begin{pmatrix}`  
`\imat{2} \ \ a \ \& \ b`  
`\end{pmatrix}`
 $\Rightarrow$ 

$$\begin{pmatrix} 1 & 0 \\ 0 & 1 \\ a & b \end{pmatrix}$$
To specify elements on the right of left sides of our

`\imat{2}` sub-matrix we use the grouping command `\PTmatrixquantity` or `\PTmqty` to effectively convert `\imat{2}` into a single matrix element of a larger matrix:

`\begin{pmatrix}`  
`\PTmqty{\imat{2}} \ \& \ \PTmqty{a \ \& \ b} \ \ \ \PTmqty{c \ \& \ d} \ \&`  
`e`  
`\end{pmatrix}`
 $\Rightarrow$ 

$$\begin{pmatrix} 1 & 0 & a \\ 0 & 1 & b \\ c & d & e \end{pmatrix}$$
The extra `\PTmqty`

groups were required in this case in order to get the  $a$  and  $b$  elements to behave as a single element, since `\PTmqty{\imat{2}}` also acts like a single matrix element (the same can be said of the grouped  $c$  and  $d$  elements). Finally, the outermost `pmatrix` environment could have also been replaced with the physics-patch macro `\PTmqty()`, allowing the above example to be written on one line:

$$\backslash\mathrm{Tmqty}(\backslash\mathrm{Tmqty}\{\mathrm{imat}\{2\}\} \ \& \ \backslash\mathrm{Tmqty}\{a\backslash\backslash\mathrm{b}\} \ \backslash\backslash \ \backslash\mathrm{Tmqty}\{c \ \& \ d\} \ \& \ e) \Rightarrow \begin{pmatrix} 1 & 0 & a \\ 0 & 1 & b \\ c & d & e \end{pmatrix}$$

<code>\PTmatrixquantity</code>	$\backslash\mathrm{Tmqty}\{a \ \& \ b \ \backslash\backslash \ c \ \& \ d\} \rightarrow \begin{matrix} a & b \\ c & d \end{matrix}$ $\backslash\mathrm{Tmqty}(a \ \& \ b \ \backslash\backslash \ c \ \& \ d) \rightarrow \begin{pmatrix} a & b \\ c & d \end{pmatrix}$ $\backslash\mathrm{Tmqty}^*(a \ \& \ b \ \backslash\backslash \ c \ \& \ d) \rightarrow \begin{pmatrix} a & b \\ c & d \end{pmatrix}$ $\backslash\mathrm{Tmqty}[a \ \& \ b \ \backslash\backslash \ c \ \& \ d] \rightarrow \begin{bmatrix} a & b \\ c & d \end{bmatrix}$ $\backslash\mathrm{Tmqty} a \ \& \ b \ \backslash\backslash \ c \ \& \ d  \rightarrow \begin{vmatrix} a & b \\ c & d \end{vmatrix}$ $\backslash\mathrm{omqty}\{\} \leftrightarrow \backslash\mathrm{Tmqty}\{\}$ $\backslash\mathrm{pmqty}\{\} \leftrightarrow \backslash\mathrm{Tmqty}(\)$ $\backslash\mathrm{PTpmqty}\{\} \leftrightarrow \backslash\mathrm{Tmqty}(\)$ $\backslash\mathrm{PTpmqty}^*\{\} \leftrightarrow \backslash\mathrm{Tmqty}^*\{\}$ $\backslash\mathrm{Pmqty}\{\} \leftrightarrow \backslash\mathrm{Tmqty}^*(\)$ $\backslash\mathrm{bmqty}\{\} \leftrightarrow \backslash\mathrm{Tmqty}[\]$ $\backslash\mathrm{vmqty}\{\} \leftrightarrow \backslash\mathrm{Tmqty}  $	<p>groups a set of matrix elements into a single object</p> <p>parentheses</p> <p>alternate parentheses</p> <p>square brackets</p> <p>vertical bars</p> <p>alternative syntax; robust and more <math>\mathrm{L}^{\mathrm{A}}\mathrm{T}_{\mathrm{E}}\mathrm{X}</math>-friendly</p>
<code>\PTsmallmatrixquantity</code>	$\backslash\mathrm{PTsmqty}\{a \ \& \ b \ \backslash\backslash \ c \ \& \ d\} \rightarrow \begin{matrix} a & b \\ c & d \end{matrix}$ $\backslash\mathrm{PTsmqty}(\) \ \mathrm{or} \ \backslash\mathrm{spmqty}\{\} \ \mathrm{or} \ \backslash\mathrm{PTspmqty}\{\}$ $\backslash\mathrm{PTsmqty}^*(\) \ \mathrm{or} \ \backslash\mathrm{sPmqty}\{\} \ \mathrm{or} \ \backslash\mathrm{PTspmqty}^*\{\}$ $\backslash\mathrm{PTsmqty}[\] \ \mathrm{or} \ \backslash\mathrm{sbmqty}\{\}$ $\backslash\mathrm{PTsmqty}   \ \mathrm{or} \ \backslash\mathrm{svmqty}\{\}$	<p>the <code>smallmatrix</code> form of <code>\PTmqty</code></p> <p>small version of <code>\PTmqty(\)</code></p> <p>small version of <code>\PTmqty^*(\)</code></p> <p>small version of <code>\PTmqty[\]</code></p> <p>small version of <code>\PTmqty  </code></p>
<code>\matrixdeterminant</code>	$\backslash\mathrm{mdet}\{a \ \& \ b \ \backslash\backslash \ c \ \& \ d\} \rightarrow \begin{vmatrix} a & b \\ c & d \end{vmatrix}$ $\backslash\mathrm{smdet}\{a \ \& \ b \ \backslash\backslash \ c \ \& \ d\} \rightarrow \begin{vmatrix} a & b \\ c & d \end{vmatrix}$	<p>matrix determinant</p> <p>small matrix determinant</p>
<code>\identitymatrix</code>	$\backslash\mathrm{imat}\{n\}$ $\backslash\mathrm{Tmqty}(\backslash\mathrm{imat}\{3\}) \rightarrow \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$	<p>elements of <math>n \times n</math> identity matrix</p> <p>formatted with <code>\PTmqty</code> or <code>\PTsmqty</code></p>
<code>\PTxmatrix</code>	$\backslash\mathrm{PTxmat}\{x\}\{n\}\{m\}$ $\backslash\mathrm{Tmqty}(\backslash\mathrm{PTxmat}\{x\}\{3\}\{3\})$ $\rightarrow \begin{pmatrix} x & x & x \\ x & x & x \\ x & x & x \end{pmatrix}$ $\backslash\mathrm{Tmqty}(\backslash\mathrm{PTxmat}\{x\}\{\}\{3\}) \rightarrow \begin{pmatrix} x & x & x \\ x & x & x \\ x & x & x \end{pmatrix}$ $\backslash\mathrm{Tmqty}(\backslash\mathrm{PTxmat}\{x\}\{3\}\{\}) \rightarrow \begin{pmatrix} x \\ x \\ x \end{pmatrix}$ $\backslash\mathrm{PTxmat}^*\{x\}\{n\}\{m\}$ $\backslash\mathrm{Tmqty}(\backslash\mathrm{PTxmat}^*\{x\}\{3\}\{3\})$ $\rightarrow \begin{pmatrix} x_{11} & x_{12} & x_{13} \\ x_{21} & x_{22} & x_{23} \\ x_{31} & x_{32} & x_{33} \end{pmatrix}$ $\backslash\mathrm{Tmqty}(\backslash\mathrm{PTxmat}^*\{x\}\{1\}\{3\})$ $\rightarrow \begin{pmatrix} x_1 & x_2 & x_3 \end{pmatrix}$	<p>elements of <math>n \times m</math> matrix filled with <math>x</math>, if not provided, 1 is used</p> <p>star for element indices, skip row/column indices <math>n = 1/m = 1</math></p>

$$\backslash PTmqty(\backslash PTxmat*\{x\}\{3\}\{1\}) \rightarrow \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}$$

$$\backslash PTxmat\{x\}\{n\}\{m\}[p]$$

$$\backslash PTmqty(\backslash PTxmat\{x\}\{5\}\{3\}[3])$$

$$\rightarrow \begin{pmatrix} x & x & x \\ \vdots & \vdots & \vdots \\ x & x & x \end{pmatrix}$$

$$\backslash PTmqty(\backslash PTxmat\{x\}\{3\}\{3\}[3])$$

$$\rightarrow \begin{pmatrix} x & x & x \\ x & x & x \\ x & x & x \end{pmatrix}$$

$$\backslash PTmqty(\backslash PTxmat\{x\}\{\}\{3\}[3])$$

$$\rightarrow \begin{pmatrix} x & x & x \\ \vdots & \vdots & \vdots \\ x & x & x \end{pmatrix}$$

$$\backslash PTxmat\{x\}\{n\}\{m\}[p][q]$$

$$\backslash PTmqty(\backslash PTxmat\{x\}\{5\}\{5\}[3][3])$$

$$\rightarrow \begin{pmatrix} x & \dots & x \\ \vdots & \ddots & \vdots \\ x & \dots & x \end{pmatrix}$$

$$\backslash PTmqty(\backslash PTxmat\{x\}\{5\}\{3\}[3][3])$$

$$\rightarrow \begin{pmatrix} x & x & x \\ \vdots & \vdots & \vdots \\ x & x & x \end{pmatrix}$$

$$\backslash PTmqty(\backslash PTxmat\{x\}\{3\}\{3\}[3][3])$$

$$\rightarrow \begin{pmatrix} x & x & x \\ x & x & x \\ x & x & x \end{pmatrix}$$

$$\backslash PTmqty(\backslash PTxmat\{x\}\{5\}\{\}[3][3])$$

$$\rightarrow \begin{pmatrix} x & \dots & x \\ \vdots & \ddots & \vdots \\ x & \dots & x \end{pmatrix}$$

$$\backslash PTmqty(\backslash PTxmat\{x\}\{\}\{3\}[3])$$

$$\rightarrow \begin{pmatrix} x & \dots & x \\ \vdots & \ddots & \vdots \\ x & \dots & x \end{pmatrix}$$

$$\backslash PTxmat*\{x\}\{n\}\{m\}\{g\}$$

$$\backslash PTmqty(\backslash PTxmat*\{x\}\{3\}\{3\}\{A\})$$

$$\rightarrow \begin{pmatrix} x_{11} & x_{12} & x_{13} \\ x_{21} & x_{22} & x_{23} \\ x_{A1} & x_{A2} & x_{A3} \end{pmatrix}$$

$$\backslash PTmqty(\backslash PTxmat*\{x\}\{5\}\{5\}[3][3]\{A\})$$

$$\rightarrow \begin{pmatrix} x_{11} & \dots & x_{15} \\ \vdots & \ddots & \vdots \\ x_{A1} & \dots & x_{A5} \end{pmatrix}$$

$$\backslash PTxmat*\{x\}\{n\}\{m\}\{g\}\{h\}$$

$$\backslash PTmqty(\backslash PTxmat*\{x\}\{3\}\{3\}\{A\}\{B\})$$

$$\rightarrow \begin{pmatrix} x_{11} & x_{12} & x_{1B} \\ x_{21} & x_{22} & x_{2B} \\ x_{A1} & x_{A2} & x_{AB} \end{pmatrix}$$

only show  $p$  rows (including  $\backslash vdots$  row) with skipped rows indicated by  $\backslash vdots$ . If  $n$  isn't provided,  $p$  is used

only show  $p$  rows (including  $\backslash vdots$  row) and  $q$  columns (including  $\backslash ldots$  column) with skipped rows indicated by  $\backslash vdots$ , skipped columns indicated by  $\backslash ldots$ , intersection of  $\backslash vdots$  row and  $\backslash ldots$  column being  $\backslash ddots$ . If  $n/m$  isn't provided,  $p/q$  is used. No indices will be added for ellipses even if star is given

customize last row's element indices to  $g$






customize last row's element indices to  $g$  and last column's element indices to  $h$

	$\backslash PTmqty (\backslash PTxmat * \{x\} \{5\} \{5\} [3] [3] \{A\} \{B\})$ $\rightarrow \begin{pmatrix} x_{11} & \dots & x_{1B} \\ \vdots & \ddots & \vdots \\ x_{A1} & \dots & x_{AB} \end{pmatrix}$ $\backslash PTxmat [0 \text{ or } 1 \text{ or } 2] \{x\} \{n\} \{m\} [p] [q]$ $\backslash PTmqty (\backslash PTxmat [0] \{x\} \{5\} \{5\} [3] [3])$ $\rightarrow \begin{pmatrix} x & x & \dots \\ x & x & \dots \\ \vdots & \vdots & \ddots \end{pmatrix}$ $\backslash PTmqty (\backslash PTxmat [1] \{x\} \{5\} \{5\} [3] [3])$ $\rightarrow \begin{pmatrix} x & \dots & x \\ x & \dots & x \\ \vdots & \ddots & \vdots \end{pmatrix}$ $\backslash PTmqty (\backslash PTxmat [2] \{x\} \{5\} \{5\} [3] [3])$ $\rightarrow \begin{pmatrix} x & x & \dots \\ \vdots & \vdots & \ddots \\ x & x & \dots \end{pmatrix}$	<p>Change the <code>\vdots</code> row/<code>\ldots</code> column from the second last one to last one, 0 for both, 1 for row only, 2 for column only. Only work when corresponding <math>p/q</math> is provided and do not change the behavior of element indices</p>
<code>\zeromatrix</code>	$\backslash zmat \{n\} \{m\}$ $\backslash PTmqty (\backslash zmat \{2\} \{2\}) \rightarrow \begin{pmatrix} 0 & 0 \\ 0 & 0 \end{pmatrix}$ $\backslash PTmqty (\backslash zmat \{2\}) \rightarrow \begin{pmatrix} 0 & 0 \\ 0 & 0 \end{pmatrix}$	<p><math>n \times m</math> matrix filled with zeros, equivalent to <code>\xmat{0}{n}{m}</code>. If <math>m</math> isn't provided, <math>n</math> is used</p>
<code>\paulimatrix</code>	$\backslash pmat \{n\}$ $\backslash PTmqty (\backslash pmat \{0\}) \rightarrow \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$ $\backslash PTmqty (\backslash pmat \{1\}) \rightarrow \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$ $\backslash PTmqty (\backslash pmat \{2\}) \rightarrow \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix}$ $\backslash PTmqty (\backslash pmat \{3\}) \rightarrow \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$	<p><math>n^{\text{th}}</math> Pauli matrix</p> <p><math>n \in \{0, 1, 2, 3 \text{ or } x, y, z\}</math></p>
<code>\diagonalmatrix</code>	$\backslash dmat \{a, b, c, \dots\}$ $\backslash PTmqty (\backslash dmat \{1, 2, 3\}) \rightarrow \begin{pmatrix} 1 & & \\ & 2 & \\ & & 3 \end{pmatrix}$ $\backslash PTmqty (\backslash dmat [0] \{1, 2\}) \rightarrow \begin{pmatrix} 1 & 0 \\ 0 & 2 \end{pmatrix}$ $\backslash PTmqty (\backslash dmat \{1, 2 \& 3 \backslash 4 \& 5\})$ $\rightarrow \begin{pmatrix} 1 & & \\ & 2 & 3 \\ & & 4 & 5 \end{pmatrix}$	<p>specify up to eight diagonal or block diagonal elements</p> <p>optional argument to fill spaces</p> <p>enter matrix elements for each block as a single diagonal element</p>
<code>\antidiagonalmatrix</code>	$\backslash admat \{a, b, c, \dots\}$ $\backslash PTmqty (\backslash admat \{1, 2, 3\}) \rightarrow \begin{pmatrix} & & 1 \\ & 2 & \\ 3 & & \end{pmatrix}$	<p>same as syntax as <code>\dmat</code></p>

## 5.9 Symbols

<code>\lparen</code> → (	
<code>\rparen</code> → )	



<code>\ordersymbol</code> → $\mathcal{O}$	
<code>\typical</code> → 	
<code>\tall</code> → 	
<code>\grande</code> → 	
<code>\venti</code> → 	
<code>\parallelsum</code> → $\parallel$	
<code>\calE</code> → $\mathcal{E}$	
<code>\bbR</code> → $\mathbb{R}$	
<code>\bbC</code> → $\mathbb{C}$	
<code>\bbQ</code> → $\mathbb{Q}$	
<code>\bbN</code> → $\mathbb{N}$	
<code>\bbZ</code> → $\mathbb{Z}$	
<code>\bell</code> → $\boldsymbol{\ell}$	
<code>\Bell</code> → $\char"1F514$	the <code>\bell</code> command in wasysym, which is a bell symbol
<code>\Vtextvisiblespace[width]</code> → 	a visible space character, where the optional argument, defaulting to .3em, sets the width of the horizon- tal rule

## 5.10 Arrows and lines

Note that only `\equiv` and `\eqv` work in both math mode and text mode; others are for math mode only.

<code>\Leftrightarrow</code> or <code>\Lra</code>	$\Leftrightarrow$
<code>\leftrightharpoonup</code> or <code>\lra</code>	$\leftrightharpoonup$
<code>\Rightarrow</code> or <code>\Ra</code>	$\Rightarrow$
<code>\rightarrow</code> or <code>\ra</code>	$\rightarrow$
<code>\Leftarrow</code> or <code>\La</code>	$\Leftarrow$
<code>\leftarrow</code> or <code>\la</code>	$\leftarrow$
<code>\Uparrow</code> or <code>\Upa</code>	$\Uparrow$
<code>\uparrow</code> or <code>\upa</code>	$\uparrow$
<code>\Downarrow</code> or <code>\Dna</code>	$\Downarrow$
<code>\downarrow</code> or <code>\dna</code>	$\downarrow$
<code>\rightleftharpoons</code> or <code>\rlh</code>	$\rightleftharpoons$
<code>\leftrightharpoons</code> or <code>\lrh</code>	$\leftrightharpoons$
<code>\rightharpoonup</code> or <code>\rhu</code>	$\rightharpoonup$
<code>\leftharpoonup</code> or <code>\lhu</code>	$\leftharpoonup$
<code>\rightharpoondown</code> or <code>\rhd</code>	$\rightharpoondown$
<code>\leftharpoondown</code> or <code>\lhd</code>	$\leftharpoondown$
<code>\upharpoonright</code> or <code>\uhr</code>	$\upharpoonright$

<code>\upharpoonleft</code> or <code>\uhl</code>	↑
<code>\downharpoonright</code> or <code>\dhr</code>	↓
<code>\downharpoonleft</code> or <code>\dhl</code>	↙
<code>\hookrightarrow</code> or <code>\hkra</code>	↪
<code>\hookleftarrow</code> or <code>\hkla</code>	↩
<code>\mapsto</code> or <code>\mpto</code>	↦
<code>\mapsfrom</code> or <code>\mpfr</code>	↤
<code>\equiv</code> or <code>\eqv</code>	≡
<code>\stackrel{\mathrm{def}}{=}</code> or <code>\defeq</code>	$\stackrel{\text{def}}{=}$

## 5.11 Shorthands for Greek alphabet

If the corresponding options are used, the following shorthands will be defined for every uppercase and lowercase Greek letter. Note that these don't ensure those commands are defined. Take Alpha for example.

Command	Option	Note
<code>\tgAlpha</code> → <code>\text{\textAlpha}</code>	<code>shorttextgreek</code>	accept an optional argument argument in {} that is simply skipped
<code>\vAlpha</code> → <code>\varAlpha</code>	<code>shortvargreek</code>	
<code>\uAlpha</code> → <code>\upAlpha</code>	<code>shortupgreek</code>	
<code>\uvAlpha</code> → <code>\upvarAlpha</code>	<code>shortupvargreek</code>	
<code>\bAlpha</code> → <code>\boldsymbol{\Alpha}</code>	<code>shortboldgreek</code>	

## 5.12 Shorthands for mathrm alphabet and chemical element symbols

If option `shortmathrm` is used, the following shorthands will be defined for every uppercase and lowercase English letter and every chemical element symbols. Take A for example.

$\mathrm{A}_a^b$	work in both math mode and text mode
------------------	--------------------------------------

which are implemented with:

```
\DeclareDocumentCommand{\rmA}{e_{_}}{\ensuremath{\mathrm{A}}\IfValueTF{#1}{_{#1}}{\IfValueTF{#2}{^{#2}}{}}}
```

## 5.13 Shorthands for textnormal alphabet

If option `shorttext` is used, the following shorthands will be defined for every uppercase and lowercase English letter. Take A for example.

$\mathrm{A}$ → <code>\textnormal{A}</code>
--